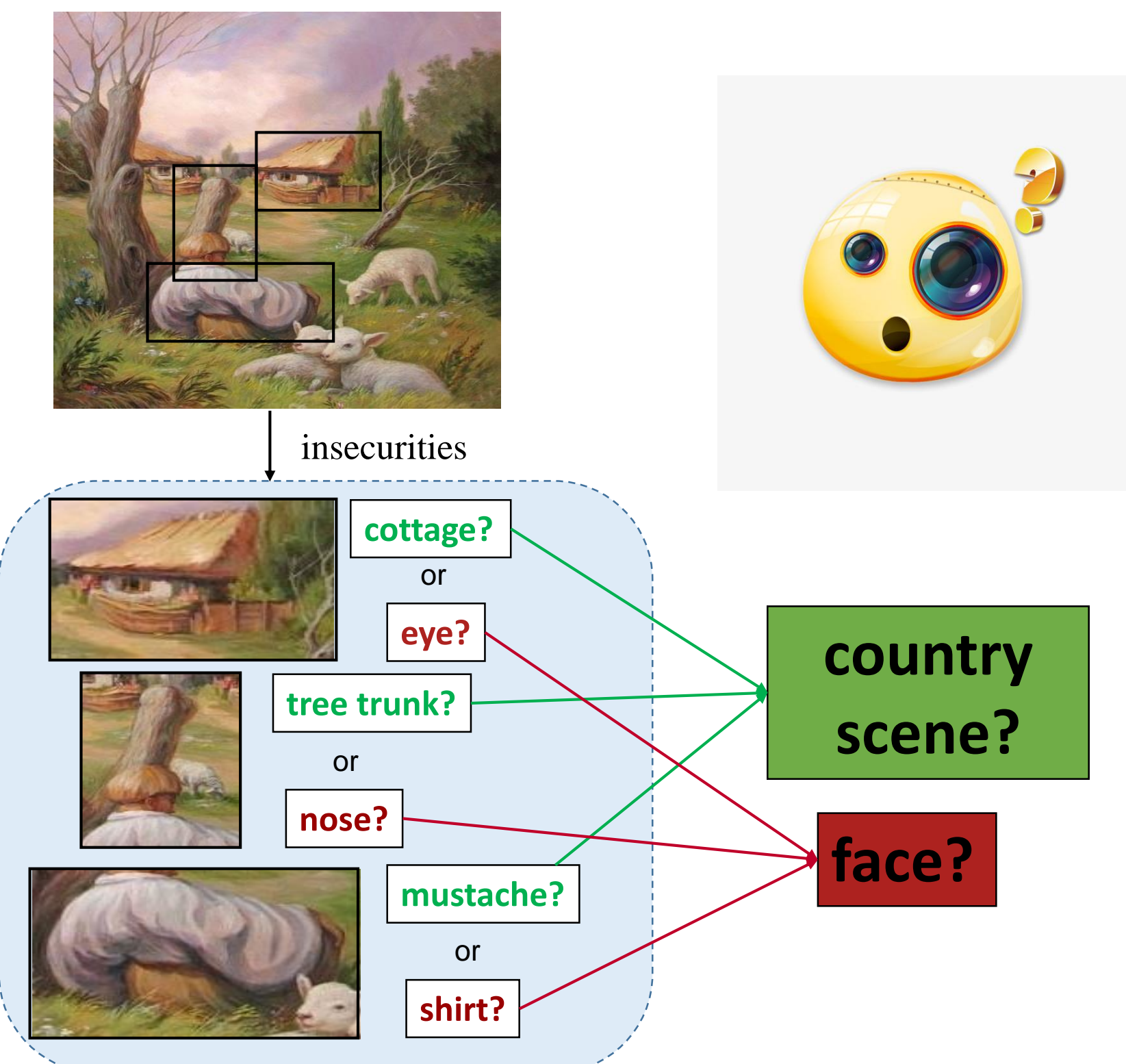




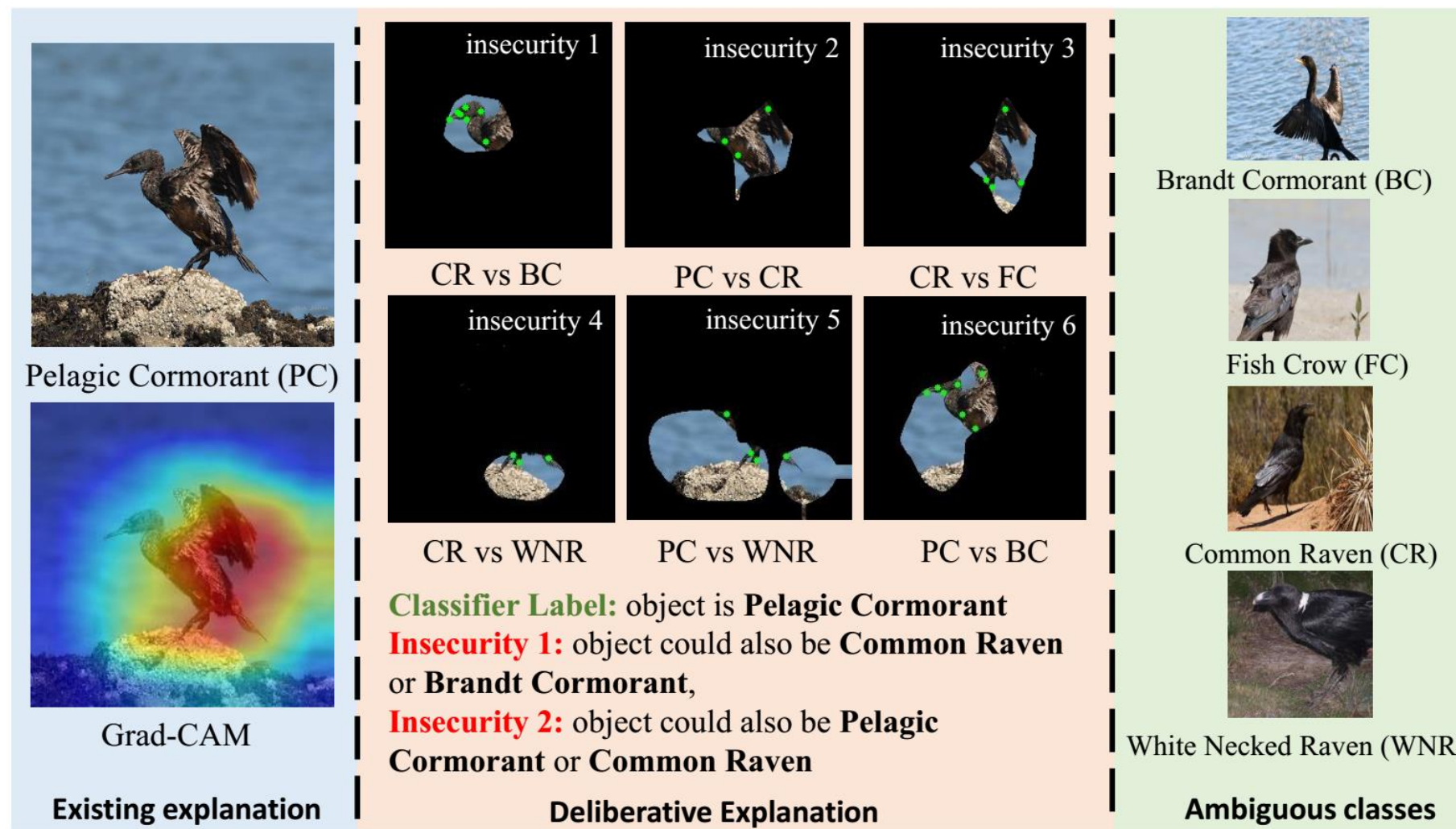
Motivation

- To visualize the deliberative nature of the inference process like humans for classifiers;
- Humans could reasonably oscillate between different interpretations;
- In the limit of highly ambiguous inputs it is even acceptable for different systems (or people) to make conflicting predictions, as long as they provide a convincing justification.



Explanation generation

The explanation consists of a set of insecurities.



Insecurity generation

- Construct a set of candidate class ambiguities;
- Combine attribution maps of two ambiguous classes and difficulty;

$$m_{i,j}^{(a,b)} = f(m_{i,j}^a, m_{i,j}^b, m_{i,j}^s)$$

- Resize and threshold.

Attribution maps

$$m_{i,j}^p = [\nabla g_p(\mathbf{A})]_{i,j}^T \mathbf{a}_{i,j} + \frac{1}{2} \mathbf{a}_{i,j}^T [\mathbf{H}(\mathbf{A})]_{i,j} \mathbf{a}_{i,j}$$

Difficulty scores

- Hesitancy score

$$s^{he}(\mathbf{x}) = 1 - \max_y f_y(\mathbf{x})$$

- Entropy score

$$s^e(\mathbf{x}) = -\log C \sum_y f_y(\mathbf{x}) \log f_y(\mathbf{x})$$

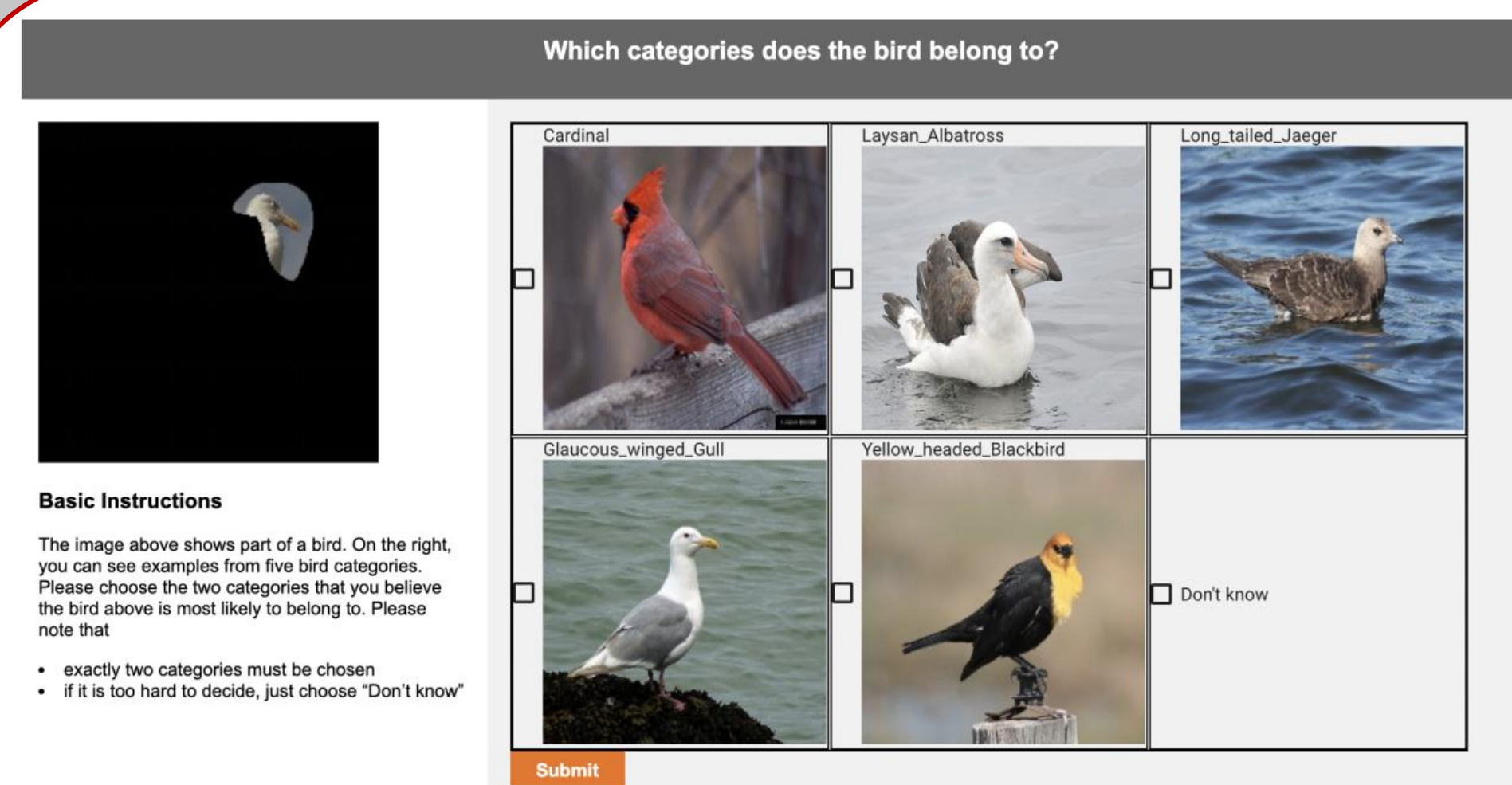
- Hardness score [2].

$$s^{ha}(\mathbf{x}) = s(\mathbf{x})$$

Evaluation

Explanations are usually difficult to evaluate, since explanation ground truth is usually not available.

Human evaluation



MTurk interface

- Contrast: randomly cropped regions with the same size as insecurities
- Results: turkers agreed amongst themselves on a and b for 59.4% of the insecurities and 33.7% of randomly cropped regions. Turkers agreed with the algorithm for 51.9% of the insecurities and 26.3% of the random crops.

Evaluation by proxy tasks

- Define part, points on CUB200 and segments on segmentation datasets;
- Compute ambiguity strength (similarity) for all parts \mathbf{p} , class pairs (a, b) ,

$$\alpha_{a,b}^k = \gamma(\phi_a^k, \phi_b^k)$$

- Remain 20% strongest as ground truth set $\mathcal{G} = \{(\mathbf{p}_i, a_i, b_i)\}_{i=1}^M$;
- To evaluate each insecurity $\mathbf{r}(a, b)$

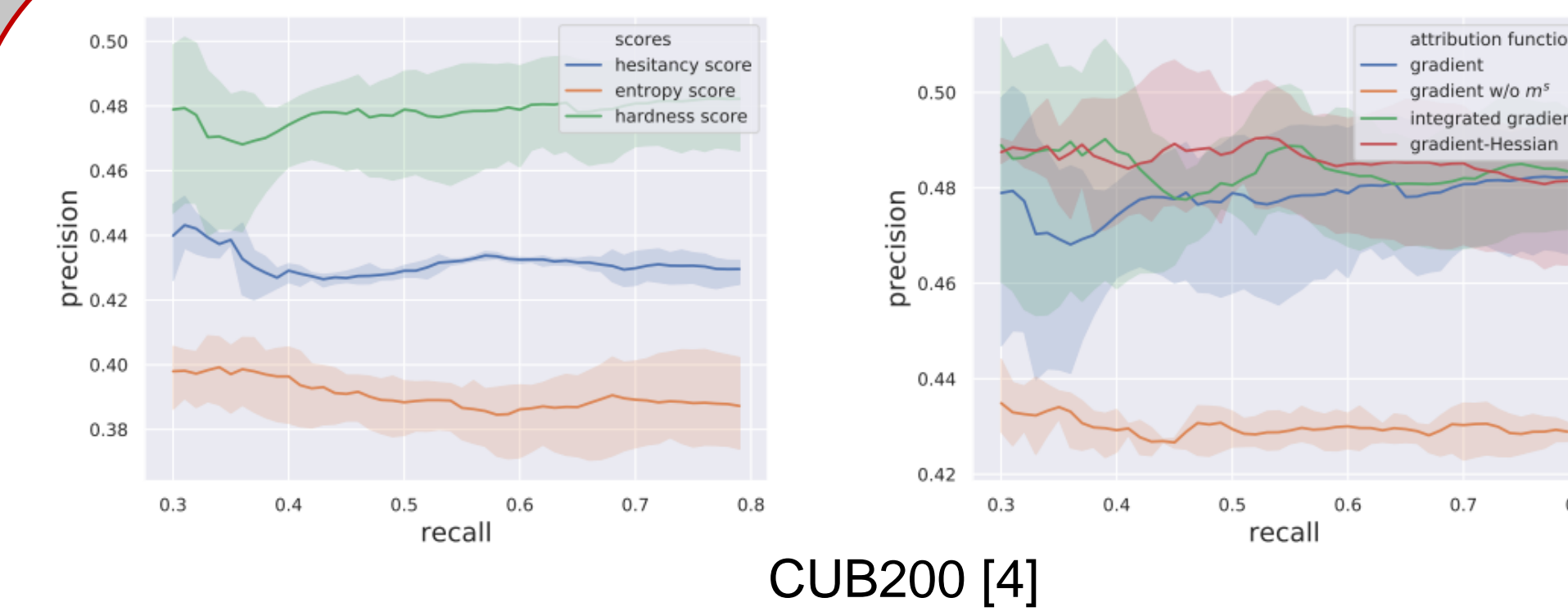
$$P = \frac{|\{i|\mathbf{p}_i \in \mathbf{r}, a_i = a, b_i = b\}|}{|\{k|\mathbf{p}_k \in \mathbf{r}\}|} \quad R = \frac{|\{i|\mathbf{p}_i \in \mathbf{r}, a_i = a, b_i = b\}|}{|\{i|\mathbf{p}_i \in \mathbf{r}, a_i = a, b_i = b\} \cup \{i|\mathbf{p}_i \in \mathbf{r}, a_i = a, b_i = b\}\}|}$$

- On segmentation datasets, IoU metric is used

$$IoU = \frac{|\mathbf{r} \cap \mathbf{p}|}{|\mathbf{r} \cup \mathbf{p}|}$$

Results

Ablation study



Methods	10%	20%	30%	40%	50%	Avg.
Hesitancy score	8.32(0.05)	15.62(0.01)	22.25(0.02)	28.45(0.06)	34.31(0.11)	21.79(0.03)
Entropy score	8.16(0.06)	15.10(0.08)	21.26(0.07)	26.92(0.18)	32.23(0.30)	20.73(0.09)
Hardness score [2]	8.63(0.12)	16.59(0.16)	24.14(0.19)	31.34(0.22)	38.29(0.24)	23.80(0.19)
Gradient [6]	8.63(0.12)	16.59(0.16)	24.14(0.19)	31.34(0.22)	38.29(0.24)	23.80(0.19)
Gradient w/o m^*	8.54(0.17)	16.35(0.44)	23.70(0.77)	30.67(1.16)	37.39(1.59)	23.33(0.82)
Int. grad. [1]	8.70(0.12)	16.75(0.20)	24.37(0.27)	31.60(0.31)	38.56(0.30)	23.99(0.24)
Gradient-Hessian	8.86(0.20)	17.00(0.29)	24.65(0.32)	31.92(0.35)	38.88(0.34)	24.26(0.30)

ADE20K [5]
Impact of different difficulty scores and attribution functions

Visualization results

Insecurity	Ambiguity	Shared Part:	
Class: Junk pile	Class: Barnyard	Class: Vege Garden	Soil Tree Grass
Class: misc	Class: auditorium	Class: bleachers	Wall Floor Light Chair

Reference

- Mukund Sundararajan, Ankur Taly, and Qiqi Yan. Axiomatic attribution for deep networks. ICML, 2017
- Pei Wang and Nuno Vasconcelos. Towards realistic predictors. ECCV, 2018.
- Ramprasaath R Selvaraju, et al. Grad-cam: Visual explanations from deep networks via gradient-based localization. ICCV, 2017.
- P. Welinder, et al. Caltech-UCSD Birds 200. Technical Report CNS-TR-2010-001, California Institute of Technology, 2010.
- Bolei Zhou, et al. Scene parsing through ade20k dataset. CVPR, 2017.
- Karen Simonyan et al. Deep inside convolutional networks: Visualising image classification models and saliency maps, ICLR, 2014

Insecurity	Ambiguity	Shared Part:	
Class: Nunnery	Class: Nunnery	Class: Fortress	Building Edifice Grass
Class: Bathhouse	Class: Inn outdoor	Class: House	Sky Grass Plant Building

Glaucus Gull			Shared Part:
Insecurity	Ambiguity		Leg color is buff; Belly color is white and pattern is solid;
Class: Glaucus gull	Class: California gull	Class: Herring gull	
Class: Glaucus gull	Class: Western gull	Class: Glaucus gull	Bill shape is hooked; Forehead color is white;

Black Tern			Shared Part:
Insecurity	Ambiguity		Tail shape is forked; Tail pattern is solid;
Class: Black tern	Class: Artic tern	Class: Elegant tern	
Class: Black tern	Class: Elegant tern	Class: Forsters tern	Wing color is white; Wing shape is long; Wing pattern is solid;