

# V1 is an optimal saliency detector

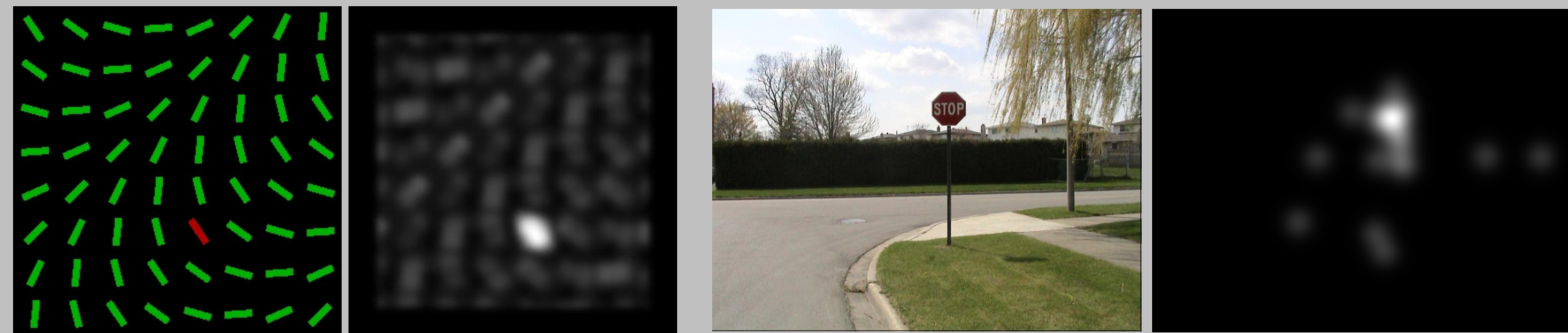
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## Abstract

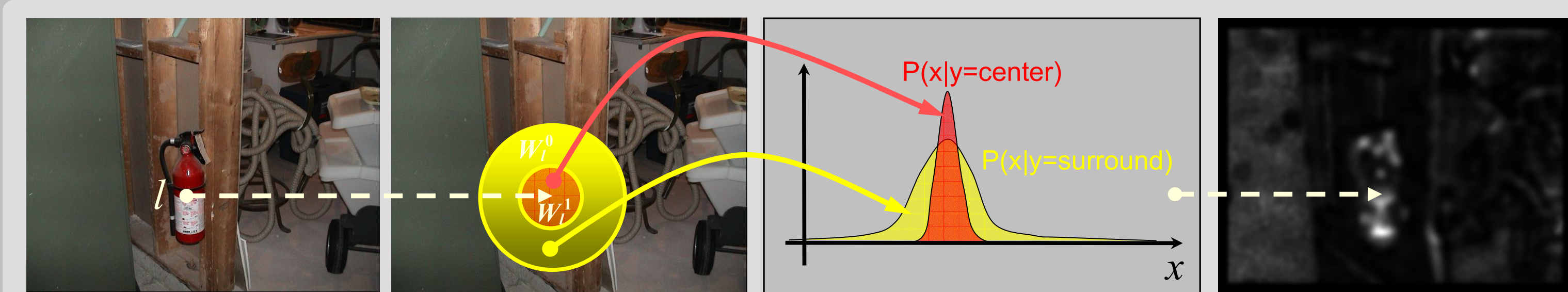
- Saliency mechanisms play an important role in directing visual attention



- We propose a new hypothesis: **saliency is a discriminant process**
  - combined with three commonly used principles for neural organization
    - that each layer of perception **maximizes the information** available to the next (**infomax**) (Linsker, 1988; Nadal & Parga, 1994; Bell & Sejnowski, 1995)
    - that **simple solutions are preferable** (computational parsimony) (Occam)
    - that vision is **tuned to the statistics** of the natural world (Barlow, 1961, 2001; etc.)
- The proposed **discriminant saliency** is shown to
  - be consistent with **the standard architecture of V1**: simple/complex cell, etc.
  - replicate psychophysics of human saliency perception

## Bottom-up discriminant saliency

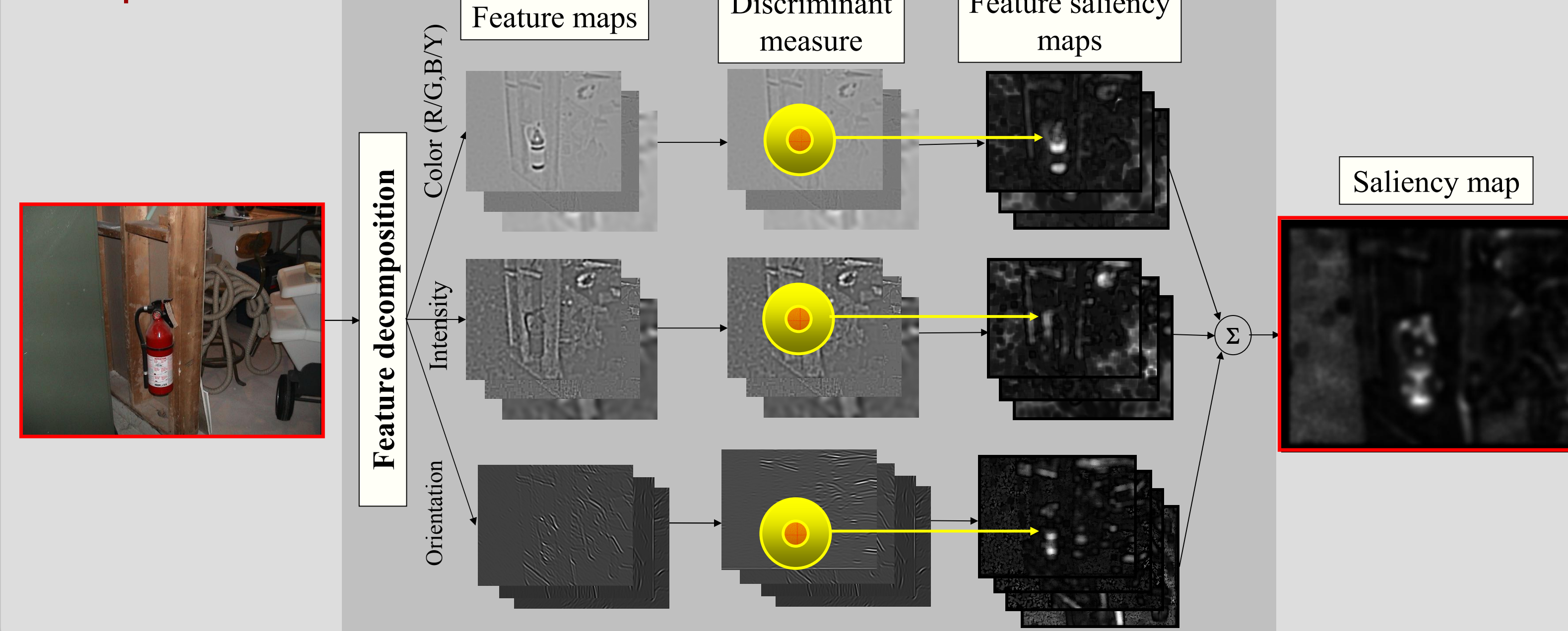
- Discriminant saliency is rooted on a decision-theoretic interpretation of perception
- Saliency is a discriminant process**
  - defines, at **each image location**, a **binary classification** between the stimulus in the **center** and that in the **surround**



- Center-surround processing is optimal in a decision-theoretic sense**
  - salient locations**: that enable the discrimination between center and surround with **minimum expected probability of error**
- Infomax saliency measure: mutual information**

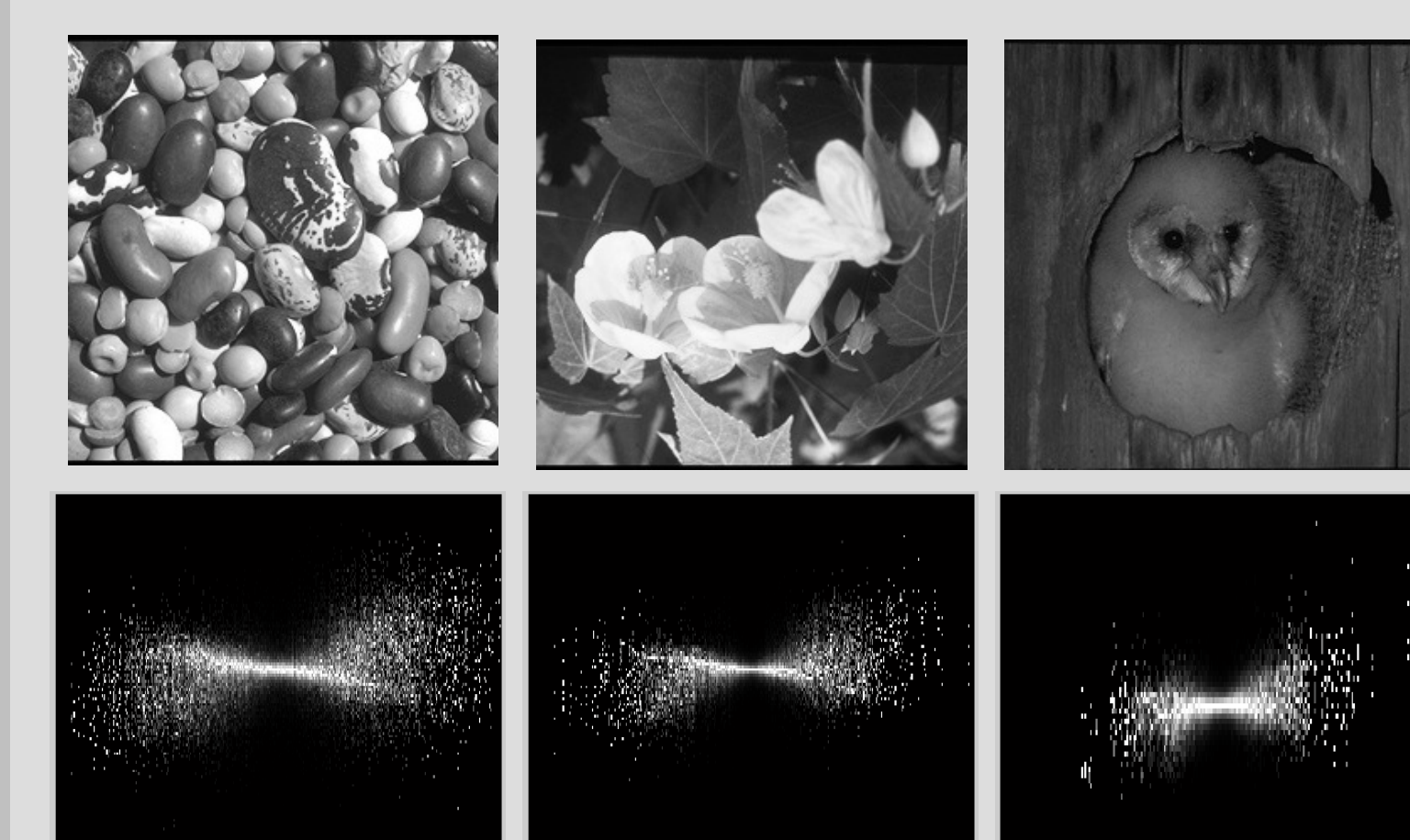
$$S_{(i,j)}(X; Y) = I_{(i,j)}(X; Y) = \sum_i \int_x P_{X,Y}(x, y) \log \frac{P_{X,Y}(x, y)}{P_X(x)P_Y(y)} dx$$

- Implementation



## Computational Parsimony and Image Statistics

- Biological visual systems **exploit the regularities of the natural stimuli to achieve computational parsimony** (Atneave, 1954; Barlow, 1961, 2001; etc.)
- Regular pattern of feature dependence** (Buccirossi & Simoncelli, 1999; Huang & Mumford, 1999)



Top: three images. Bottom: conditional histogram of the same coefficient, conditioned on its parent.

- bow-tie shape** conditional distribution for band-pass image features
- although fine details may vary from scene to scene, **coarse structure follows a universal law for all natural scenes**
- feature dependencies are not informative about image classes**

$$I_{(i,j)}(X, Y) = \sum_{k=1}^n I_{(i,j)}(X_k; Y)$$

$$I(X_{1:n}; Y) = \sum_{i=1}^n I(X_i; Y) - \sum_{i=2}^n [I(X_i; X_{1:i-1}) - I(X_i; X_{1:i-1}|Y)]$$

$$\sum_{i=2}^n [I(X_i; X_{1:i-1}) - I(X_i; X_{1:i-1}|Y)] \approx 0 \quad X_{1:i} = \{X_1, \dots, X_i\}$$

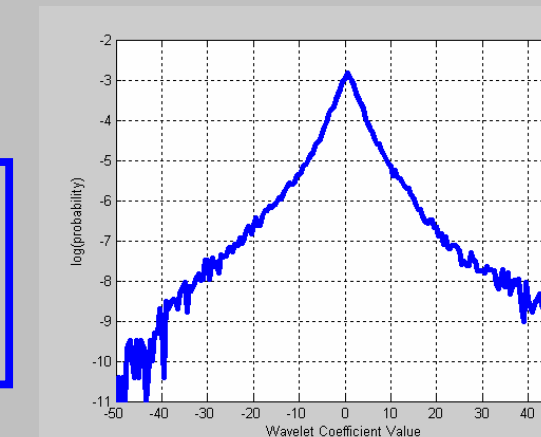
(Vasconcelos & Vasconcelos, 2004)

- Generalized Gaussian Density (GGD)**

- the **marginal distributions** of natural image features follow a generalized Gaussian density

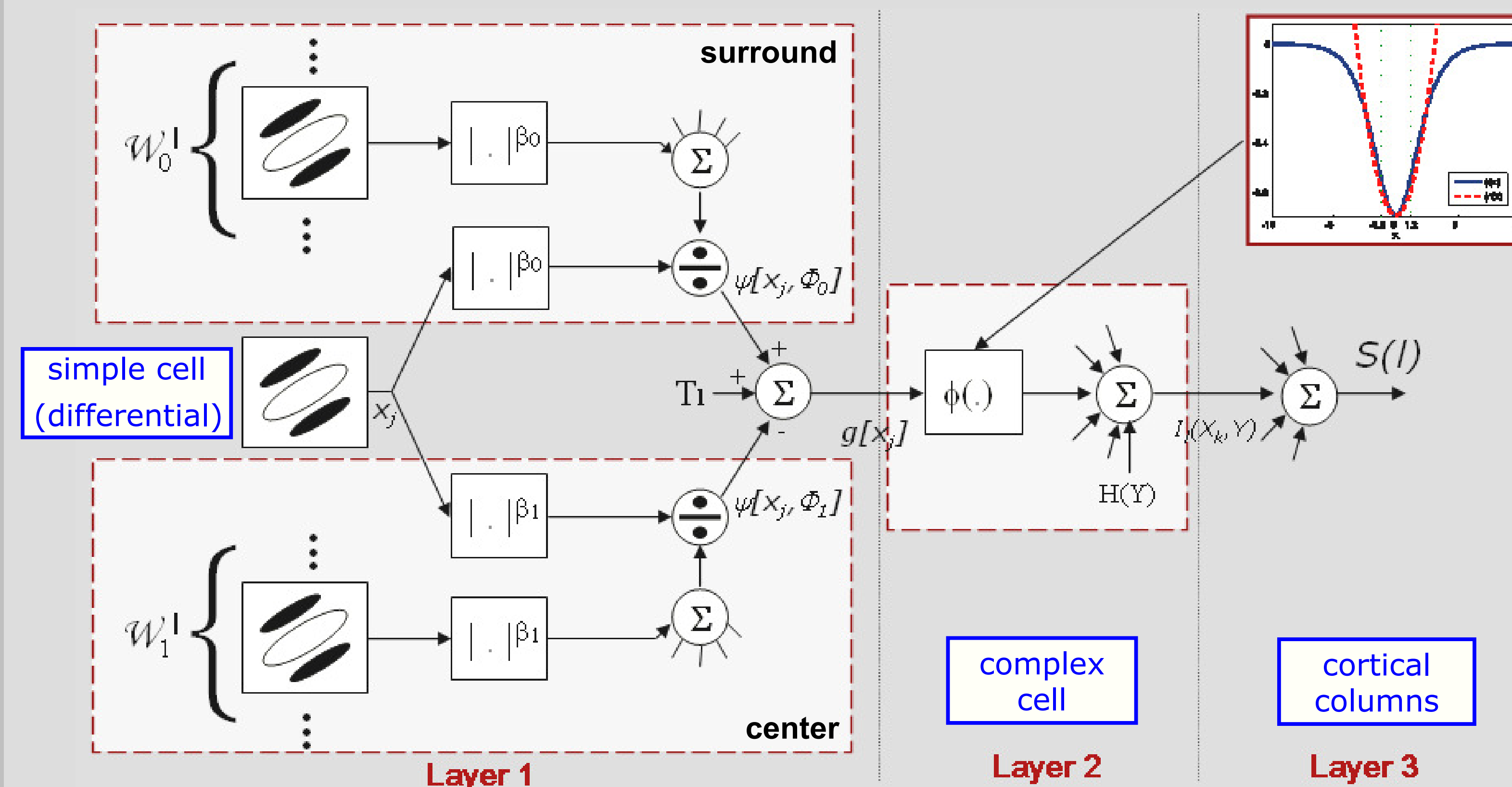
$$p(x; \alpha, \beta) = \frac{\beta}{2\alpha\Gamma(1/\beta)} \exp(-(|x|/\alpha)^\beta) \quad \alpha \text{ a scale parameter}$$

$$\beta \text{ a shape parameter}$$



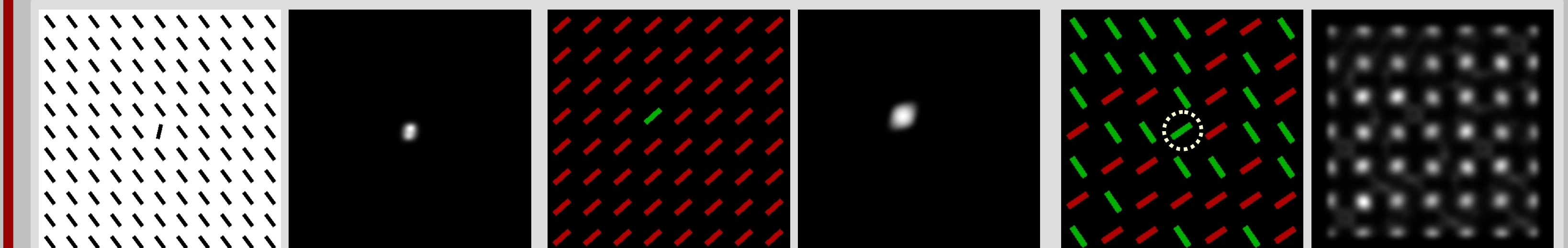
- GGD assumption enables a biologically plausible implementation.

## Biologically Plausible Implementation

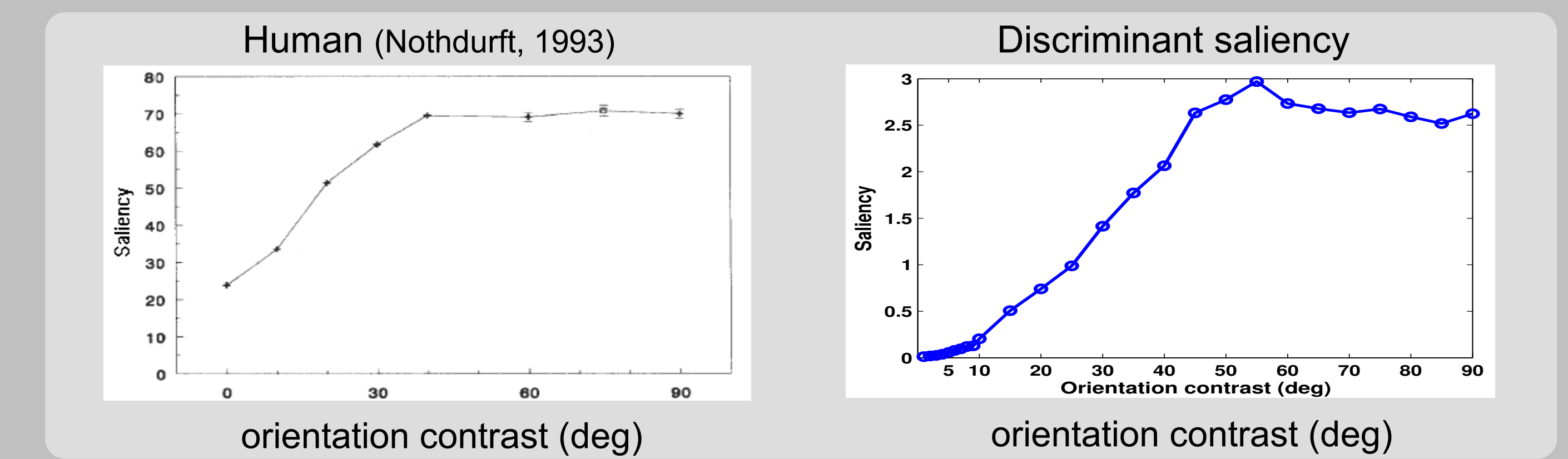


## Consistency with Psychophysics

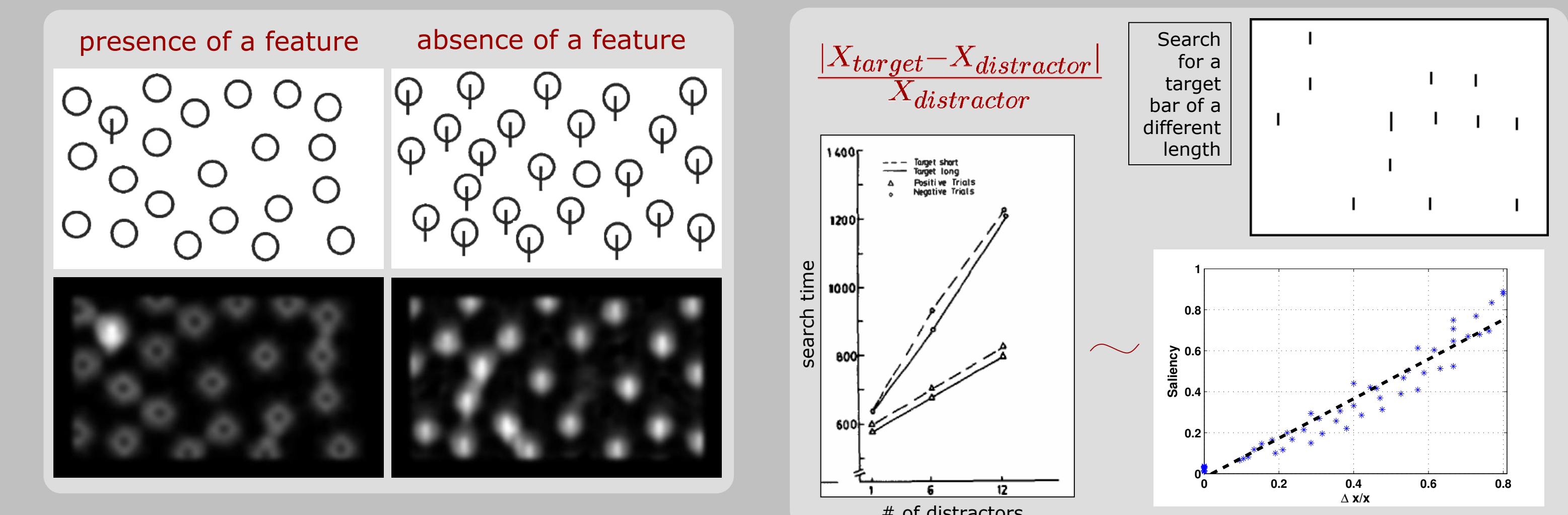
- Single and conjunctive feature search
  - consistent with **Feature Integration Theory** (Treisman & Gelade, 1980)
  - this is just what the **image statistics** suggests



- Nonlinearity**



- Visual search asymmetries and Weber's law** (Treisman & Gormican, 1988)



## Discussion

- Discriminant saliency **connects** a number of "disjoint" observations from **neurophysiology and psychophysics**
  - e.g., divisive normalization and saliency asymmetries
- A **(unified) holistic functional justification for V1**
  - V1 has the capability to **optimally detect salient locations** in the visual field in a **decision-theoretic sense** under certain approximations for the sake of **computational parsimony**
- Statistical inference in V1**
  - probability inference, decision rule, and feature selection

cell type	function	description
simple	$-\log P_{X Y}[x c]$	negative log-likelihood
simple, differential	$\log \frac{P_{X Y}[x 1]}{P_{X Y}[x 0]}$	log likelihood ratio
complex	$I(X; Y)$	mutual information